



End of Year Expectations for Y1

Reading
• recognise and read all the sounds taught (40+) • read accurately by blending sounds in unfamiliar words • read common exception words* • read words containing -s, -es, -ing, -ed, -er and -est endings • read other words of more than one syllable • read words with contractions [for example, I'm, I'll, we'll] • read aloud accurately books that are consistent with their developing phonic knowledge • re-read these books to build up their fluency and confidence in word reading. • develop pleasure in reading by listening to a wide range of literature • re-read something if it does not make sense • make inferences on the basis of what is being said and done • predict what might happen on the basis of what has been read so far • participate in discussion about what is read to them • explain clearly their understanding of what is read to them.
Writing
• spell words containing each of the 40+ sounds already taught • spell the common exception words* and spell the days of the week • name the letters of the alphabet • add prefixes and suffixes: -s, -es, -ing, -ed, -er, -est & un-. • use correct posture and pencil grip • begin to form lower-case letters, capitals and digits 0-9 correctly • compose a sentence orally before writing it • sequence sentences to form short narratives • re-read what they have written to check that it makes sense • discuss what they have written with the teacher or other pupils • read aloud their writing clearly enough to be heard by their peers and the teacher • leave spaces between words • use "and" to join clauses • begin to punctuate sentences using a capital letter and a full stop, ? or ! • use a capital letter for names of people, places, the days of the week and 'I'.
*Common exception words: the, a, do, to, today, of, said, says, are, were, was, is, his, has, I, you, your, they, be, he, me, she, we, no, go, so, by, my, here, there, where, love, come, some, one, once, ask, friend, school, put, push, pull, full, house, our

Mathematics

- count to and across 100, forwards and backwards, beginning with 0 or 1, or from any given number
- count, read and write numbers to 100 in numerals; count in multiples of 2, 5 & 10
- given a number, identify one more and one less
- identify and represent numbers using objects and pictorial representations including the number line, and use the language of: equal to, more than, less than (fewer), most, least
- read and write numbers from 1 to 20 in numerals and words
- complete calculations using addition (+), subtraction (−) and equals (=) signs
- represent and use number bonds and related subtraction facts within 20
- add and subtract one-digit and two-digit numbers to 20, including zero
- solve one-step problems that involve addition and subtraction & multiplication and division, using concrete objects and pictorial representations, and missing number problems such as $7 = ? - 9$
- recognise, find and name a half as one of two equal parts of an object, shape or quantity and a quarter as one of four equal parts.
- compare, describe and solve practical problems for: lengths and heights [for example, long/short, longer/shorter, tall/short, double/half], mass/weight [for example, heavy/light, heavier than, lighter than], capacity and volume [for example, full/empty, more than, less than, half, half full, quarter], and time [for example, quicker, slower, earlier, later]
- recognise and know the value of different denominations of coins and notes
- sequence events in chronological order using language [for example, before and after, next, first, today, yesterday, tomorrow, morning, afternoon and evening]
- recognise & use language relating to dates- days of the week, weeks, months and years
- tell the time to the hour and half past the hour and draw the hands on a clock face to show these times.
- recognise and name common 2-D and 3-D shapes, including: 2-D shapes [for example, rectangles (including squares), circles and triangles] & 3-D shapes [for example, cuboids (including cubes), pyramids and spheres].
- describe position, direction and movement, including whole, half, quarter and three-quarter turns.